



# 2018 Tokushinryu Kobudo USA & World United Isshinryu Karate Association Gasshuku & Kobudo Tournament

## **AUGUST 3rd, FRIDAY SEMINARS**

3p to 5p/ THE ISSHINRYU KARATE OF SENSEI HAROLD MITCHUM

Instructors: Sensei John Ingram, 9th Dan - Sensei Dan Holloway, 9th Dan & Sensei Cindy Ingram, 8th Dan



5p to 7p/ TOKUSHINRYU KOBUDO

Instructor: Tokumura Kensho Sensei, 9th Dan

**LOCATION: WARREN WOODS BAPTIST CHURCH** 

14251 12 Mile Rd, Warren MI

**COST**: \$60

## **AUGUST 4th, SATURDAY SEMINARS**



#### 10a to 12p/ THE ISSHINRYU KARATE OF SENSEI HAROLD MITCHUM

Instructors: Sensei John Ingram, 9th Dan - Sensei Dan Holloway, 9th Dan & Sensei Cindy Ingram, 8th Dan

12p to 1p/ LUNCH BREAK (Pizza & Beverages supplied)



1p to 5p/ TOKUSHINRYU KOBUDO

Instructor: Tokumura Kensho Sensei, 9th Dan

LOCATION: SCHOOLCRAFT COLLEGE

WAYNE COUNTY REGIONAL POLICE TRAINING CENTER

31777 Industrial Road, Livonia MI

**COST:** \$90







## 1ST USA TOKUMURA CUP CHALLENGE TRADITIONAL KOBUDO TOURNAMENT

Sunday August 5, 2018 - 10am \$60

Warren Community Center 5460 Arden, Warren MI

## **DIVISIONS**

- Adult Advanced (Black Belt, ages 16 & up) \*Special Rules\*
- Adult Novice (Brown Belt and under, ages 16 & up)
- 10 to 12 years old Advanced (Brown & Black Belt)
- 10 to 12 years old Novice (below Brown Belt)
- 13 to 15 years old Advanced (Brown & Black Belt)
- 13 to 15 years old Novice (below Brown Belt)

Multiple round "Flag" elimination process (winner/loser). Event Administrators reserve the right to combine Divisions for low participation.

1st, 2nd & 3rd Place will be issued in each Division. Grand Champion competition for Novice & Advanced 1st Place winners.

**GI (uniform)** -Only white, black or a combination of the two will be allowed for competition unless the traditional uniform for your particular style is different. This must be approved by a tournament Official.



## **Kobudo Tournament Rules & Guidelines**

- All weapons shall be examined by an Official prior to competition to ensure that they are of authentic design, construction and materials. Any weapon that, in the examiner's opinion, gives an unfair advantage to the competitor may not be used.
- Weapons must be of Traditional design and any decision as to the weapon's eligibility will be made by the Chief Referee and or the Referee Council (sitting referees).
- Grounds for rejecting a weapon include but are not limited to exceptionally light weight, coating to improve grip, markings (glitter or theatrical coloring), safety issues (cracks, loose handles, frayed cords, etc.) and non-standard construction.
- All wood on weapons must be hardwood. The Bo must be made of dense hardwood (ex: hickory, oak, ash, Purple Heart, etc. NO RATTAN). Ultra light Bo's may be disqualified from the competition upon inspection of the Referee(s)).

#### **EXAMPLES OF PROPER KOBUDO WEAPONS FOR THIS COMPETITION ARE:**

- <u>BO</u> The Bo shall be made of hardwood. The length shall be a minimum of the competitors height or longer. Competitors over 6 ft in height may use a standard 6 ft Bo. Competitors under 5 ft in height may use a minimum diameter of 7/8 inches. Competitors over 5 ft in height must use a Bo with a minimum diameter of 1 inch. Adult competitors over 6 ft in height must use Bo with a minimum of 1 & 1/16 inches in diameter.
- <u>TONFA (pair)</u> Tonfa (Tuifa) must be entirely made of hardwood with a minimum length, when grasped by the handle, to reach the end of the competitors elbow. Two Tonfa will be used in competition.
- **EKU (Kai)** Eku must be made of hardwood and have a length of eye level or higher. In addition the Eku blade shall have a flat side and a rounded or beveled side.
- **NUNCHAKU (pair)** One pair of Nunchaku constitutes two hardwood handles connected by a cord. In principle a minimum handle length of 12 inches.



- <u>SAI (pair)</u> Two Sai shall be used. Sai must be made of steel and when grasped in the normal fashion, the tip shall at a minimum extend to the competitors elbow.
- **KAMA (pair)** Two Kama shall be used. Kama handles must be made of hardwood and the blades of unsharpened steel. No rope, cord, string, etc. will be allowed. No Kama with holes in blades.

## THIS LIST IS FOR EXAMPLES OF PROPER WEAPONS ONLY. IT IS NOT ALL INCLUSIVE AS TO TRADITIONAL WEAPONS THAT MAY BE USED IN COMPETITION.

#### **FLAG SYSTEM ELIMINATION PROCESS**

- Competitors will be called to the ring in pairs with each being issued an "Aka" (red) flag or "Shiro" (white) flag to be placed into the rear of their obi (belt). After a bow to the Judging Panel, "Shiro" shall then step back out of the match area.
- "Aka" shall move to a starting position and clearly announce the name of the Kobudo Kata to be performed. After acknowledgement from the Chief Referee, "Aka" shall begin.
- Upon completion of the Kobudo Kata, "Aka" shall leave the area to await the performance of "Shiro". After "Shiro's" Kobudo Kata has been completed, "Aka" shall return to the match area along side "Shiro" and await the decision of the Judges Panel.
- All Judges will have 1 "Aka" (red) flag and 1 "Shiro" (white) flag. The Chief Referee shall call for a decision from the Judges and blow a two-tone blast on the whistle. All Judges flags shall be raised promptly and at the same time for who they have decided was the winner.
- The Chief Referee shall blow a further short blast on the whistle, whereupon all flags shall be lowered.
- The decision shall be for "Aka" or "Shiro". No ties are permitted. The competitor who receives the majority of votes shall be declared the winner.
- The Chief Referee will then raise the flag for the winner. Both competitors will then bow to the Judges and exit the match area moving on to the next rounds of competition.
- 1st, 2nd & 3rd Places will be determined by most wins from all rounds.



## CRITERIA FOR KOBUDO KATA COMPETITION

- The Kobudo Kata must be performed with competence, and must demonstrate a clear understanding of the Traditional principles it contains. Kobudo Kata is not a dance or theatrical performance. It must adhere to Traditional values and principles. It must be Budo based, realistic in fighting terms, and display concentration, power, speed, grace, rhythm, balance, and potential impact in its techniques.
- The competitor must properly use the body and footwork to extend power into the weapon.
- The competitor must always maintain control of the weapon during the performance.
- The competitor must show correct and consistent Kihon (basics) of the style of Kobudo being demonstrated.
- In assessing the performance of a competitor Judges will look for:
  - Realistic performance of the Kobudo Kata with correct attitude.
  - Understanding of the application of the techniques being used.
  - Good timing, rhythm, speed, and focus of power. Control of speed and rhythm.
  - Correct and proper use of breathing.
  - Correct focus, attention and concentration.
  - Correct stances showing stability, power and balance.
  - Correct Kobudo Kata sequence.
  - Correct Kihon (basics) of the weapon and style being performed.



### **ADULT ADVANCED (BLACK BELT) SPECIAL RULES**

In the **ADULT ADVANCED (BLACK BELT) DIVISION ONLY** the following procedure will be used:

- 1st Round The competitors must choose a long weapon to compete with (Bo, Eku, Nunti Bo, Yari, etc.)
- 2nd Round The competitors must choose a short (hand) weapon to compete with (Sai, Nunti, Tonfa, Tekko, Tichu, etc.)
- 3rd Round Competitors choice of weapon.
- 4th Round "Tom Perry System". The Judges will lay out several weapons for the competitors to choose from.

GRAND CHAMPION COMPETITION FOR

NOVICE & ADVANCED DIVISION 1ST PLACE WINNERS.

YOUR CHOICE OF WEAPON.

FLAG ELIMINATION SYSTEM WILL BE UTILIZED.